## FIRE TEAM WHISKEY "FULL HOUSE" BODY WEIGHT WORKOUT GAME

2	Diamonds	Clubs	Hearts	Spades
Α	Jump Rope	Rock Sit Ups	Burpees	Superman Burpees
K	Air Push-Ups	Air Squats	Hurdle Jumps	C Sit Balance Tuck Leg Press
Q	High Knee Run in Place	Bear Crawl Kick Throughs	Gorilla Jump Burpee	Frog Pushups
J	Run in Place	Squat with Front Raise	Hopscotch Squat	Down Dog Push Up
LO	Squat umps	Sit-Ups	Wide Leg Pike-Ups	Push-Ups
9	Inverted Burpee	Bucket Drops	Criss Cross Squats	Plyo Push Ups
8	Squat Cross Crunch	Forearm Plank to Plank	180 Degree Jump Squats	Prone Hello Dolly's
7	Kick and Reach	Russian Twist	Soccer Kick High Knee	Traveling Boxer Bounce Jabs
6	Butt Kicks	Supine Leg Circles	Donkey Kicks	Pistol Reach
5	Cross Country Skiers	Hip Lifts	Scissor Kicks	1 2 3s
4	Penguins	Supine Scissors	Ski Jumpers	Figure 4 Sit Pulse
3	Kneeling Plank Reach	Bicycles	Mountain Climbers	Clock Lunges
2	Mummy Kicks	Flutter Kicks	Jump <mark>ing</mark> Jacks	Tricep Dips

## **RULES**

Draw 5 cards, player may discard up to 3 cards (4 if your last card is an ace or wild card, in some circles) and get back (from the deck) as many cards as he/she discarded. The objective is to get one of the following hands.

Royal flush. A, K, Q, J, 10, all the same suit. Do 5 rounds at a minute each exercise plus an additional 25 burpees each round.

Straight flush. Five cards in a sequence, all in the same suit. Do 5 rounds at 45 seconds each exercise.

Four of a kind. All four cards of the same rank. Do 4 rounds at 45 seconds each exercise.

Full house. Three of a kind with a pair. Do 3 rounds at 45 seconds and 2 rounds of reps of 10 for each exercise. alternating timed round, rep round, timed round, rep round, timed round.

Flush. 5 cards the same suit. 5 rounds of 10 reps for each exercise.

Straight. 5 cards in sequence, not the same suit. 5 rounds, 20 seconds each exercise, rest 10 seconds.

Three of a kind. Three rounds at 30 seconds each exercise. Add 15 burpees to each round

Two pair. Two rounds at 45 seconds each exercise.

High Card. One round as many as possible.

Rest one minute between each round. Make sure to conduct a good warm up and cool Down.

FIRE TEAM WHISKEY